



BTEC National Foundation Diploma in Esports - C114

Esports are competitive video games and Esports tournaments are run for amateur and professional gamers to compete against each other.

This two-year course gives a detailed insight into the world of Esports and all of the related professions which surround the industry, such as the business and enterprise, marketing, health and wellbeing, coaching, analysis and broadcasting.

You will develop an appreciation of the positive aspects of Esports and improve your skills in communication, teamwork, decision making, reaction times, confidence building, concentration, reading comprehension skills, cyber skills and leadership.

COURSE DETAILS

You will study a range of units designed to set you on a career path within the Esports industry, including progression into a relevant university course or directly into a job.

Over the two years you will complete the following mandatory units:

- Introduction to Esports
- Esports Kills, Strategies and Analysis
- Enterprise and Entrepreneurship in the Esports industry
- Health, Wellbeing and Fitness for Esports Players
- Esports events

You will also complete a range of other units tailored to the Esports industry looking into aspects such as games design, broadcasting, coaching and psychology for performance alongside branding and marketing.

ENTRY GUIDELINES

Priority will be given to applicants who are 16-18 years old. 4 GCSEs at grade 9-4 (A*-C), including English Language and Maths or relevant Level 2 qualification at merit or distinction and English Language and Maths at grade 9-4 (A*-C) and satisfactory interview, assessment and school report or reference.

ASSESSMENT METHOD

You will be assessed by coursework set by your teachers, which will include written assignments combined with other interactive assessments to demonstrate your learning.

ADDITIONAL INFORMATION

To learn effectively on your course you will need to use certain items of equipment and undertake particular activities. We will provide these for your use whilst in College, but to enhance your learning experience further we require you to make a contribution to trips throughout the year. Do you need support with the cost of this?

Are you aged 16-18? Study programmes are full-time courses for 16-18 year olds which include: A qualification such as BTEC Extended Diploma Meaningful work experience or preparation for work English and maths, if you don't have GCSE grade A* - C in English and maths or Grade 4 or above Non-study activities such as tutorials, voluntary work, fund-raising/charity work, sport or trips.

WHERE CAN I PROGRESS TO?

Successful completion of this course will equip you with the skills you need to progress directly into a job in the Esports industry or into university to study a related course.

WHEN DOES THIS COURSE RUN?

CAMPUS	ATTENDANCE	COURSE CODE	PLANNED TIME TABLE
	Full Time	C114P001	

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<p>If you are aged 16-18:</p> <p>This study programme will be FREE for most students who are aged 16-18 on 31 August, or students aged 19-24 with an Education, Health & Care Plan.</p> <p>If you are aged 19 or over:</p> <p>Fee : £2850.00</p> <p><i>The fee quoted is for the academic year 23/24.</i></p>			

For advice and guidance, please contact Student Services via our [online enquiry form](#)

This information was current on 27th April, 2024 and may be subject to change.